

Performance Analysis of Intrusion Detection System on WSN Based on Euler Graph

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Abstract

Intrusion detection system is a significant issue in the network security. This paper uses the Chat Euler graph approach to prevent Intrusion Detection. Graph theory approaches are used in data mining. Data mining methods provide automatic Intrusion Detection capability. Network security is a significant part of the security management system for computer networks. Intrusion detection is used to secure data transmission confidentiality, integrity and system availability from various kinds of attacks. According to the proposed Intrusion detection method, graph mining techniques are being used for network security. This paper particularly focusses on Intrusion detection system based on WSN in the context of density based clustering with Euler graph.

Keywords

Intrusion detection, WSN, Euler graph, Data mining, Density based clustering.

I. Introduction

Intrusion [13] detection has become a crucial element in the management of the network due to the large number of attacks constantly threaten our computer. Is defined as the method of control actions that occur in a computer system or network that is diverse from the usual activities of the system, and thus detect it.

One of the main challenges in the management of high-speed network security on a large scale is to detect suspicious anomalies in the network [2]. Intrusion Detection System is an important part of the security management system for computers and networks. Researchers have developed two main approaches for intrusion detection: Intrusion Detection and specifically 1.misuse 2.anomaly.Consists misuse represent certain types of intrusions [13] that exploit weaknesses in the system is known, or violate the security policies system. On the other side is supposed to detect anomalies all intrusive activities are necessarily anomalous. This means that if we were able to create a profile for the normal activity of the system, we can, theoretically aware of all the states of the system varying profile as stipulated intrusion attempts.

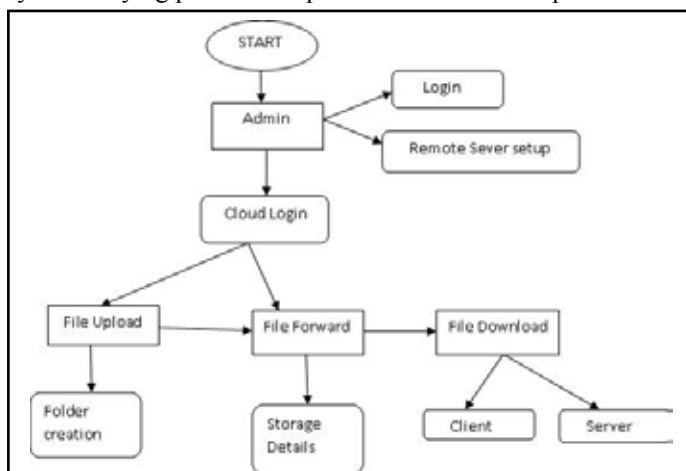


Fig. 1: Intrusion detection using WSN

Secure[2] data transferring the system consists of distributed storage model that consists of distributed storage serves and key servers, some storing cryptographic key in a single device is risky, a user distributes his cryptographic key to key servers that shall perform. Cryptographic functions on behalf of the user.

These key servers are highly protected by security mechanisms. The distributed system requires independent servers to perform all operations. It's only transferring enclosed and encrypted messages.

Weaknesses of their own Successful data mining techniques are the same is not enough to create a spread hand. Despite the promise of better performance and the ability to detect circulating IDS based on data mining, and there are a few of the difficulties inherent in the implementation and deployment of these systems. In this paper, we discuss a number of problems inherent in the development and deployment of IDS based on data mining in real time and provides an overview of our research, and that talk about these problems. These problems are independent of the real learning algorithms or models used by IDS [1] and must be overcome in order to implement methods to extract the data in the non-proliferation regime. Compilation and analysis is an important function of data mining. There are various methods to collect and extract data. Based on these methods are developed various algorithms assembly. The main idea of the density based on the compilation is that each object of the mass of the neighbourhood for a certain radius and must contain at least the minimum number of μ objects, i.e., out of the neighbourhood that exceed a certain threshold. Become wireless sensor networks (WSNs) hot research topic in recent years.

Applications include military, rescue, environmental monitoring, and smart home WSN consists of hundreds or even thousands of small, cheap sensor nodes that communicate with each other wirelessly. Sensor nodes usually do not have too much computational power, which limits the types of network protocols and security mechanisms that can be employed. Because WSNs consist of a lot of the contract, which may be deployed in a hostile environment, replacing batteries is not feasible. Consists wireless sensor networks (WSNs) of small appliances (or sensor nodes) with radio , processor , memory , battery and sensor. With the widespread use of these devices one can accurately monitor the environment. Sensor nodes are resource constrained in terms of radio range and speed of the processor and the memory and power.

Is called a closed walk in the graph [5] G contains all the edges of the G line in Euler G. called on the chart contains a line on the graph Euler. We know that walking is always connected. Since the Euler line (which is the walk) contains all the edges of the graph,

the graph is connected with the exception of any Euler may contain isolated peaks on the graph. As isolated peaks do not contribute anything to the understanding of Euler graph, it is assumed that henceforth Euler diagrams do not have any isolated peaks, and are therefore connected. In this paper, we aim to intrusion detection system in WSN [1] based on the basis of density assembly with Euler graph.

II. Euler Graph

In graph theory, a graph Euler path is a path in a graph which visits each edge exactly once. Similarly, an Eulerian circuit or Euler-graph graph cycle is an Eulerian graph path that starts and ends at the same vertex.

Euler circle: An Euler circuit is an Euler path that is circuit. This begins and ends at the same vertex.

Euler-Graph: A graph is called Eulerian if it contains an Euler circuit[5].

A closed path in a graph G that is all edges of G as the Euler line in G. A Graph, the line is called a Euler graph. We know that a walk is always connected. Since the Euler line (which is a walk) contains all edges of the graph is an Euler graph for all but isolated node of the graph contains possibly connected. Not contribute to the understanding of a Euler diagram as isolated nodes, it is now that Euler diagrams have no isolated nodes and assumed associated with it.

Theorem 1: A connected graph G is Eulerian [5]if and only if the edge set can be decomposed into cycles.

Proof: Let $G(V, E)$ be a connected graph and G be decomposed into cycles. When k of these cycles are incident at a certain angle v , then $d(v) = 2k$. Therefore, the degree of each vertex of G , and thus also G Euler. Conversely, let G be Euler. We also G can be decomposed in cycles. To demonstrate this, we use induction on the number of edges. Since $D(v)$ for each $v \in V$, G has a cycle C . Then $G - E(C)$ optionally, a separate graph, the respective components C_1, C_2, \dots, C_k is an even degree and Euler graph. By the induction hypothesis, each C_i is a disjoint union of cycles. This, together with a partition of $E(G)$ in cycles.

III. Density Based Clustering

Density [4] based clustering algorithm, a local cluster criterion apply. Clusters as regions in the data region in which the objects tightly and separated by regions of low density properties (noise) will be considered. in this paper we are an extension to the portioning density-based [4] clustering algorithm represent.

The central idea of the density [4] based clustering is that for each object of a cluster the area has a given radius, and contains at least a minimum number of an object. ie, the cardinality of the neighbourhood to exceed a certain threshold. The following is the basic definition of density-based [4] cluster is present.

Definition 1 central object:

Object o is as Kern object w.r.t and μ in a set of objects D when $|N_\epsilon(o)| \geq \epsilon \mu$. where $N_\epsilon(o)$ denotes the subset of D of or along the ϵ environment.

Definition 2:

Directly accessible density[4] based Object p is directly accessible from the object density and μ_0 with respect ϵ a set of objects or D . If a kernel object $p \in N_\epsilon(o)$, the new $N_\epsilon(o)$ denotes the subset of ϵD contained in the environment.

Definition 3:

Directly Achievable density[4], density connected P is an object of the object O μ density achievable in the W.R.T ϵ object set D if there is a chain of objects $p_1 \dots p_n = O, P_n = O$, such that one

base density - $\pi \Sigma D$ and PI directly - reachable from π with respect ϵ and μ object p is density - connected $\epsilon \mu$ with respect to the set of objects D object if an object or ΣD such that both p and q are density reachable from or with respect $\epsilon \mu$ in D . Density - Accessibility is the transitive closure of the density - Direct access and need not be symmetrical. Furthermore, the density is - connectivity, a symmetrical relationship.

IV. The Motivation For Intrusion Detection In Wsn

Many techniques were used to design intrusion detection systems for WSN [1]. Rule-based intrusion detection systems can be used as supervised anomaly intrusion detection systems in which a set of rules will be considered known defined before the recognition process using assumptions, information or experiences in advance. These systems compare the characteristics of network behaviour to these predefined rules. If the attributes passed this comparison it will be normal, otherwise it is as intrusions. When deciding a burglary, an alarm is triggered to inform the system administrator to perform an action.

Data Mining and Computational Intelligence (DM/CI) techniques are often used to build intrusion detection systems in computer networks. The use of these techniques to build IDS schemes for WSN is either in its infancy or not in WSN [1] meets the special requirements of the IDS.

V. Supervised Learning Based Schemes

Includes training or any kind of prior knowledge to construct normal profile during the training phase. In the test phase, the new pattern with the structure normal profile, deviations are compared to detect. The rule-based intrusion detection [3] systems in this category, since they are considered dependent on a prior knowledge in the form of predefined rules. Their dependence on rules gives them an advantage over training-based techniques.

VI. The Challenges of Designing IDS for WSN:

There are many challenges that are not to make the development of an ideal intrusion detection system for WSN [1] trivial. In the following, we explain the most important challenges that should be considered in the design ideal for IDS WSN [1].

The idea of using clustering density based on Euler diagram for clustering was recently introduced. The affinity propagation method has been put in this paper in a very general context and not in a practical way for WSN [1].

An efficient system is used to select CHs that: (1) minimize the overall transmit power of all the nodes in the selected path together (2) distributing the load between the nodes in order to extend the network lifetime. May object to these two claims; e.g. a long way, which consumes more energy than a short

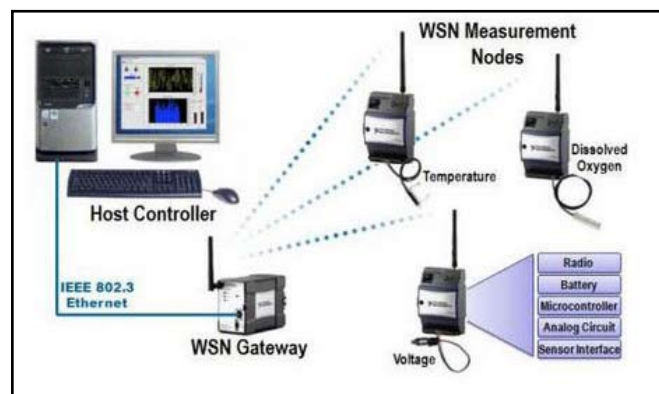


Fig. 2: WSN System

Walk can be used to avoid battery depletion at some nodes selected. Network performance itself is obtained, in part, by the first request, wherein the minimization of the total transmission costs resulting in a decrease of the retransmission and the data transfer time.

VII. Related Work

Many energy efficient routing algorithms have been proposed based on the hierarchical topology. Appropriate cluster-head selection is a major factor and nodes' location and connections are concentrated in the first place. Density-based clustering using fuzzy logic technique, taking into account on two factors: the neighboring node, and the remaining energy. Cluster-heads are elected determined minimum distance of composite sensors need to group head and cluster head to the base station. The cluster head selection depends on the residual energy of the sensor node level for transmission.

VIII. Conclusion

Choosing the heads of the group is one of the major concerns. Each node sensor may prefer to transfer data directly to the sink node, without the presence of an additional connection with other nodes. However, this leads to a conflict between the inclination and the efficiency of the entire network. In this work, we propose energy-efficient for WSNs based on density. It takes the theory of the game, and aims to resolve this conflict between the individual and the network. In our pool, and the intensity of the decade, the energy and the average remaining neighbor nodes' energy consumption are all factors that contribute to the formation and function of the tool. The block is executed again that choose a president. And inside the block and multi-hop between cluster routing algorithms proposed. Simulations show that both of less energy consumption and improves the lifetime of the network compared with the algorithms to get similar results.

XI. Acknowledgment

I would like to thank all those who were helpful, my Guide and friends for contributing to this work.

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